



Ke'Shaun Grant

2D Experimental Animator

Education

Savannah College of Art and Design (SCAD)
Atlanta, Georgia
Bachelor in Fine Arts (2022)
Masters in Fine Arts (May 2026)

Professional Skills

Traditional Animation
Experimental Methods of Animation
Projection Mapping
Effects Animation
Rig Animation
Character Animation
Storyboarding
Compositor

Software

Toon Boom Harmony & Storyboard Pro
Adobe Photoshop
Adobe Illustrator
Adobe After Effects

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Experience

I Remember It Was Quiet | 2024 (Director)

Directed and Storyboarded a 2 minute and 3 Second film using found sound.

Panic! | 2020 (Rig Animator, FX Animator)

Animated 3 Different Shots with a Master Controller Rig

Animated Water FX for props in a scene.

A Shadow's Glow | 2023 (2D FX Lead)

Designed the aesthetic look for the shadows and how to animate them.

A Robot's Choice | 2025 (Lead Storyboarder)

Storyboarded a 3 Min and 45 second film.

Nafsee | 2025 (FX Animator)

Animated 4 Different Effects shots and designed the aesthetic of the magic effects.

Potato, Fish, Mushroom | 2024 (Compositor)

Created an experimental montage for a hallucinatory scene for Potato, Fish, Mushroom.